Geometric Visual Similarity Learning

In 3D Medical Image Self-supervised Pre-training

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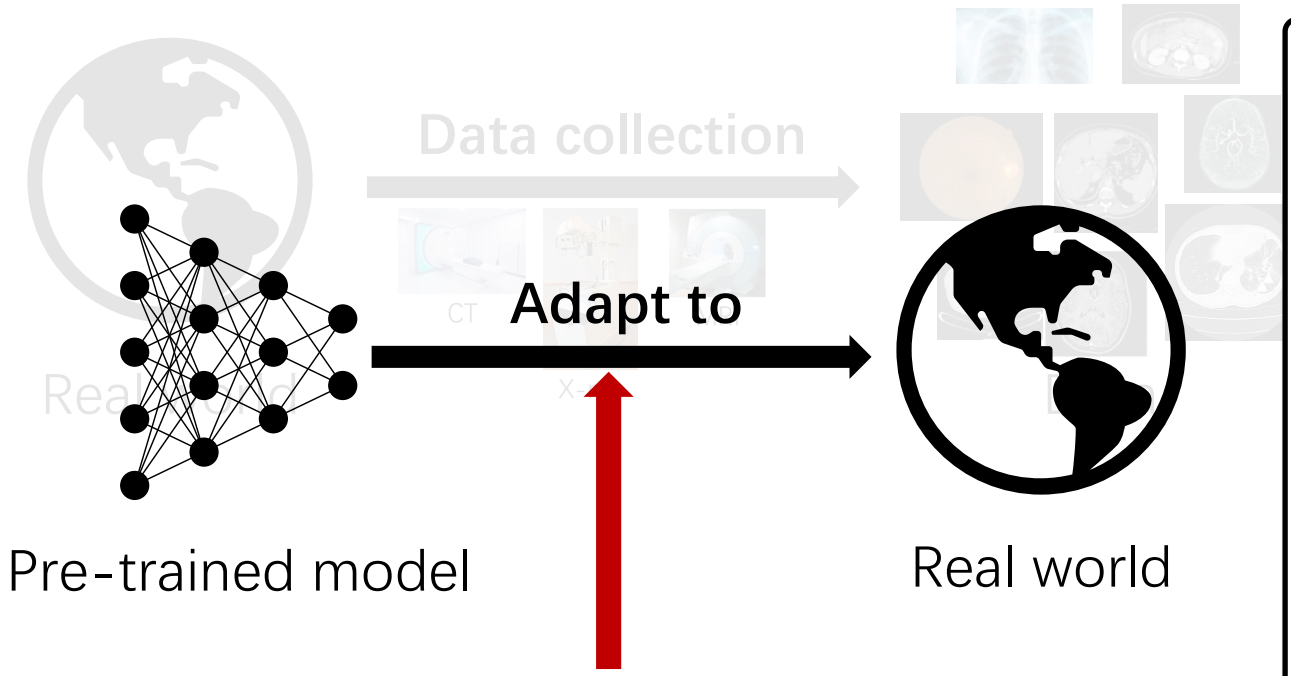
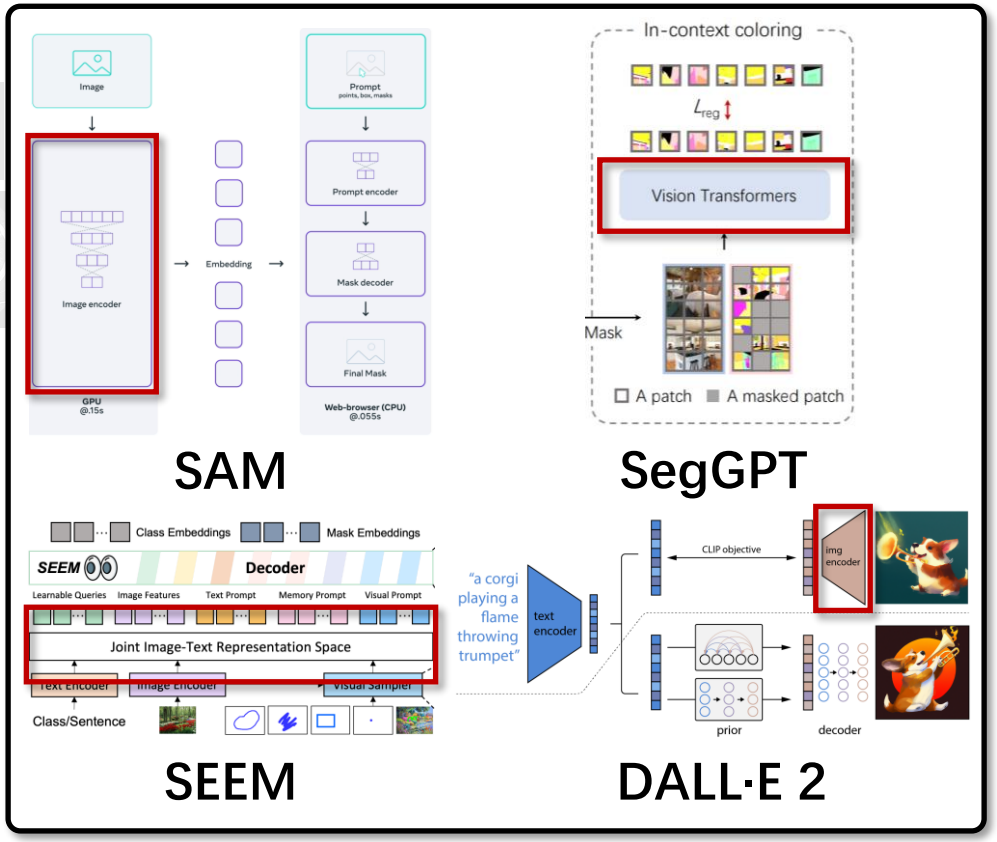
Background:

Self-supervised pre-training





Basis of AGI…

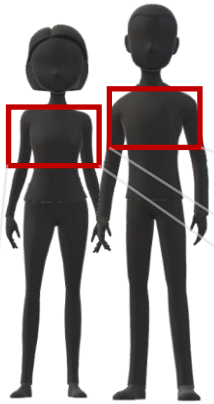
He, Y., et al. (2023). Geometric Visual Similarity Learning in 3D Medical Image Self-supervised Pre-training. *IEEE/CVF Conference on Computer Vision and Pattern Recognition 2023*

Background:

Medical images v.s. natural images

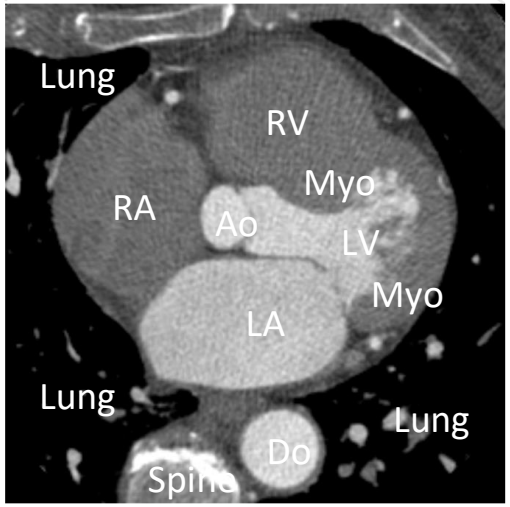
Natural images

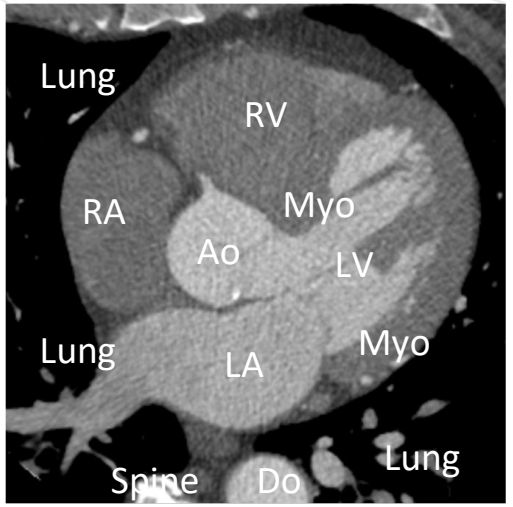
- ✓ Scan from **large** scopes
- ✓ **Nonlimited** range and pose
- ➢ *Large inter-image **difference***



Medical images

- ✓ Scan from **small** scopes
- ✓ **Limited** range and pose
- ➢ *Large inter-image **similarity***

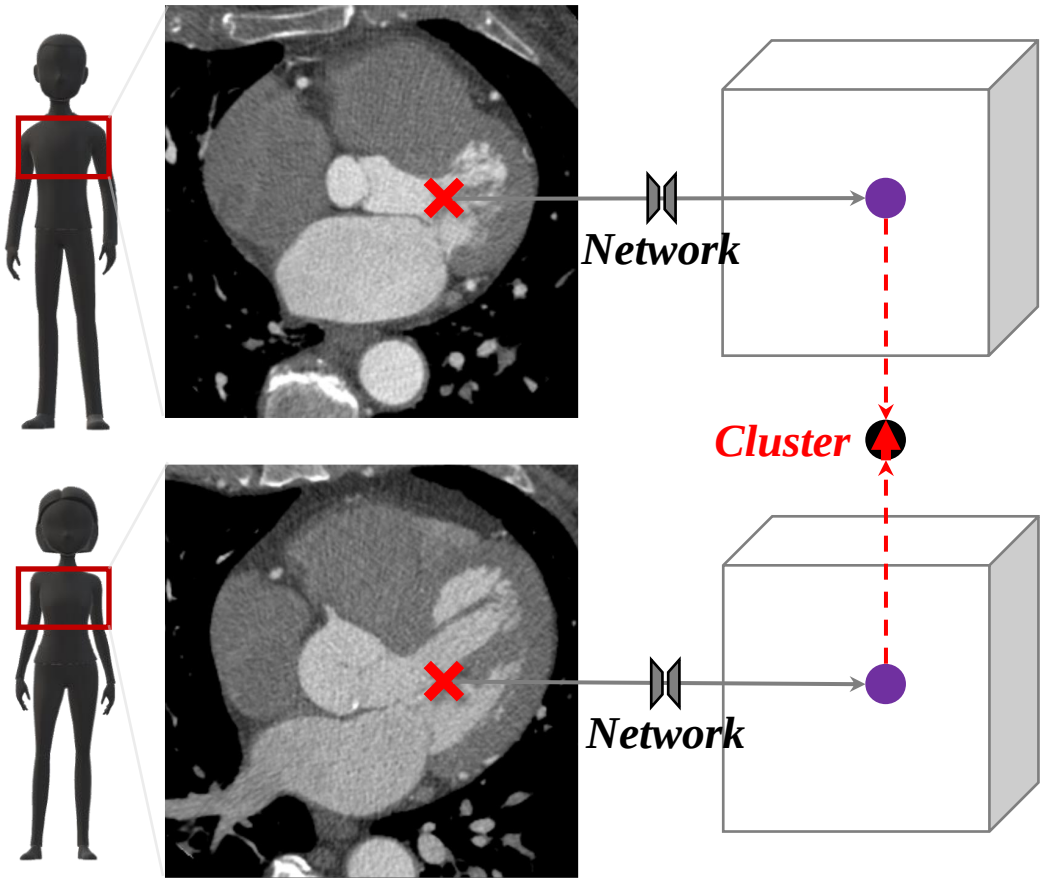




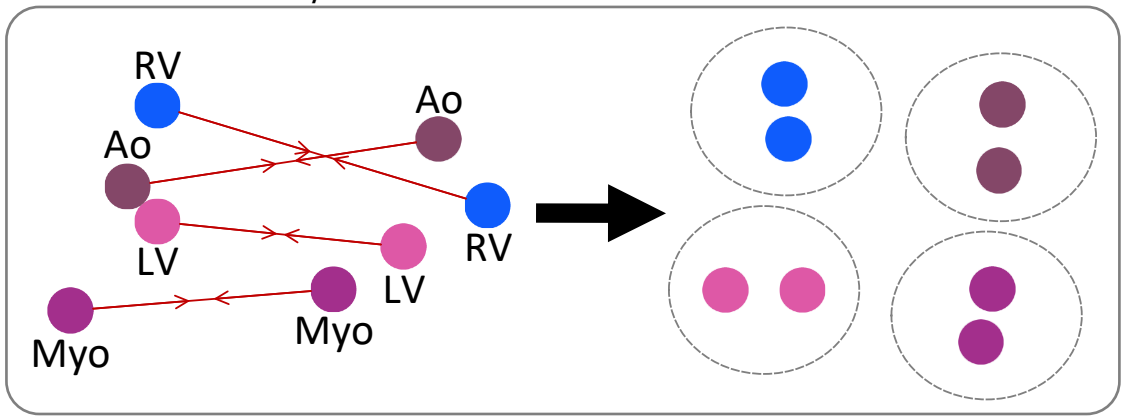
Opportunity: Learning inter-image similarity *for the clustering of the same semantic regions*

Background:

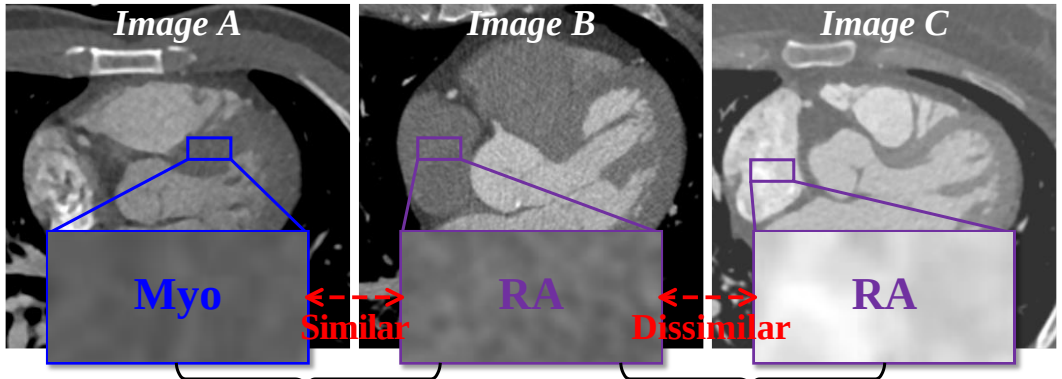
Limitation



DenseCL, DeepCluster, etc.



***Limitation:** unreliable inter-image correspondence*



a) Different semantic regions with similar appearance **b) Same semantic regions with dissimilar appearance**

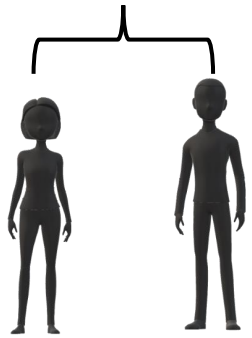
Wang, X., et al. (2021). Dense contrastive learning for self-supervised visual pre-training. CVPR (pp. 3024-3033).

Motivation:

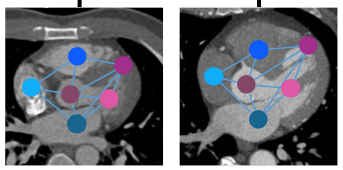
Topological invariance

伊宇霆

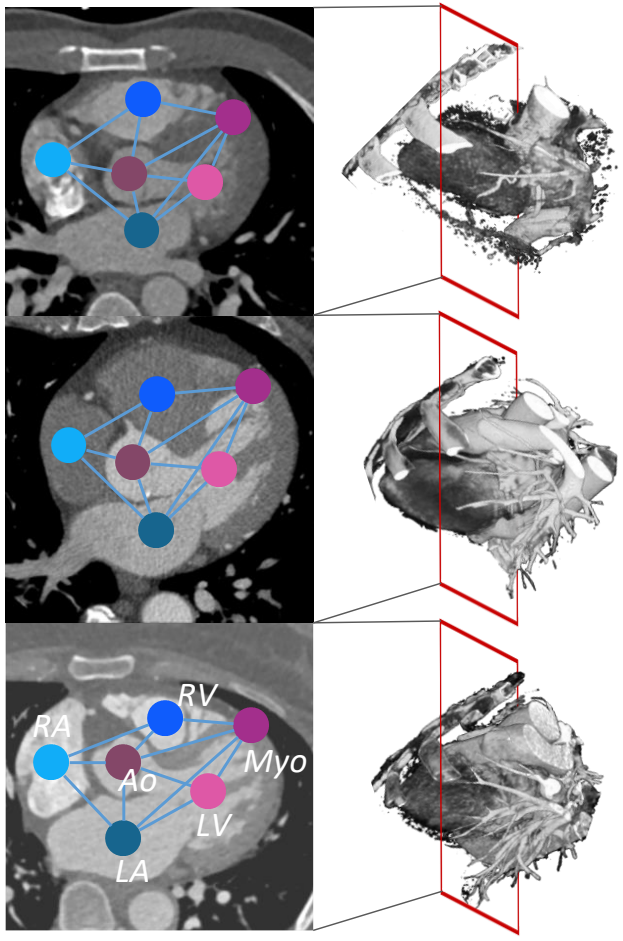
Gene consistency

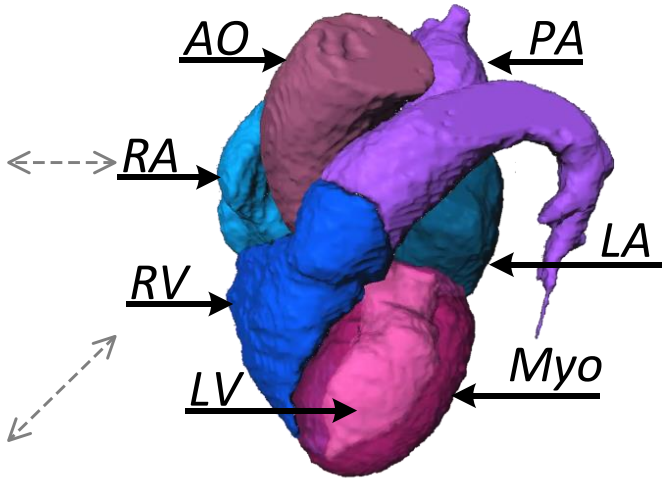


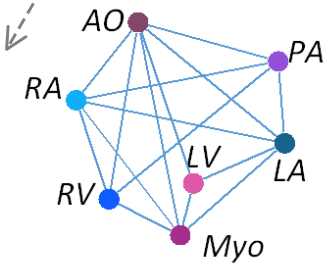
Human body consistency

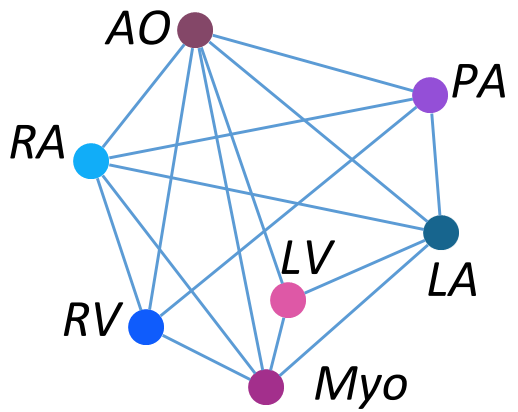


Topological consistency









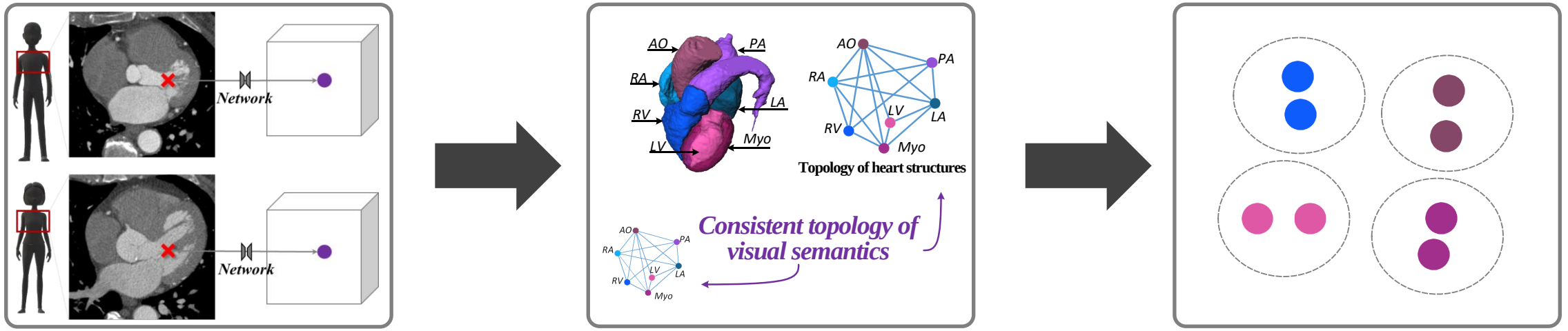
Topology of heart structures

Consistent topology of visual semantics

Hypothesis: *Keeping the topology of 3D medical images will enhance the correspondence discovery*

Contribution:

Geometric visual similarity learning



Representation *Correspondence discovery based on topology* *Clustering effect*

- Advances the **learning of inter-image similarity in 3D medical image SSP** pushing the representability of pre-trained models;
- Propose **the Geometric Visual Similarity Learning** (GVSL) that embeds the prior of topological invariance into the correspondence learning;
- Present a novel SSP head, **Z-Matching head**, for simultaneously powerful global and local representation via GVSL.

Methodology:

Geometric visual similarity learning

Image x_B

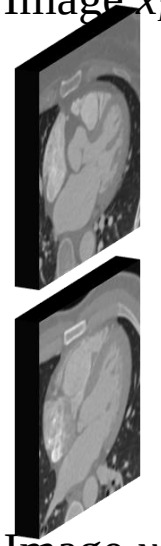
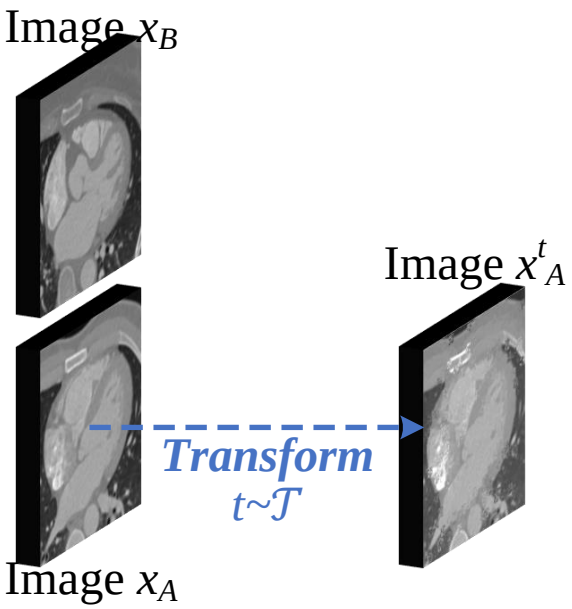


Image x_A

Two 3D images

Methodology:

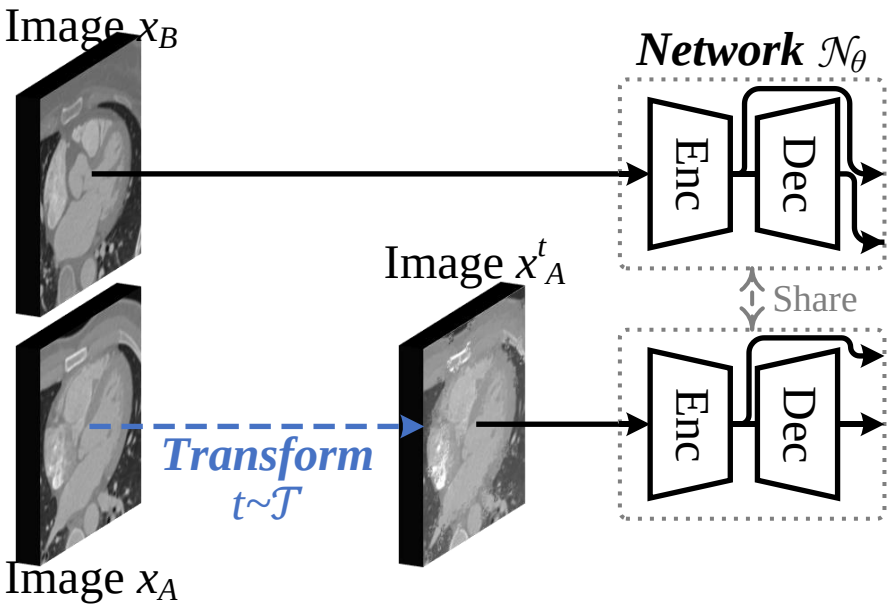
Geometric visual similarity learning



Augmentation for feature diversity

Methodology:

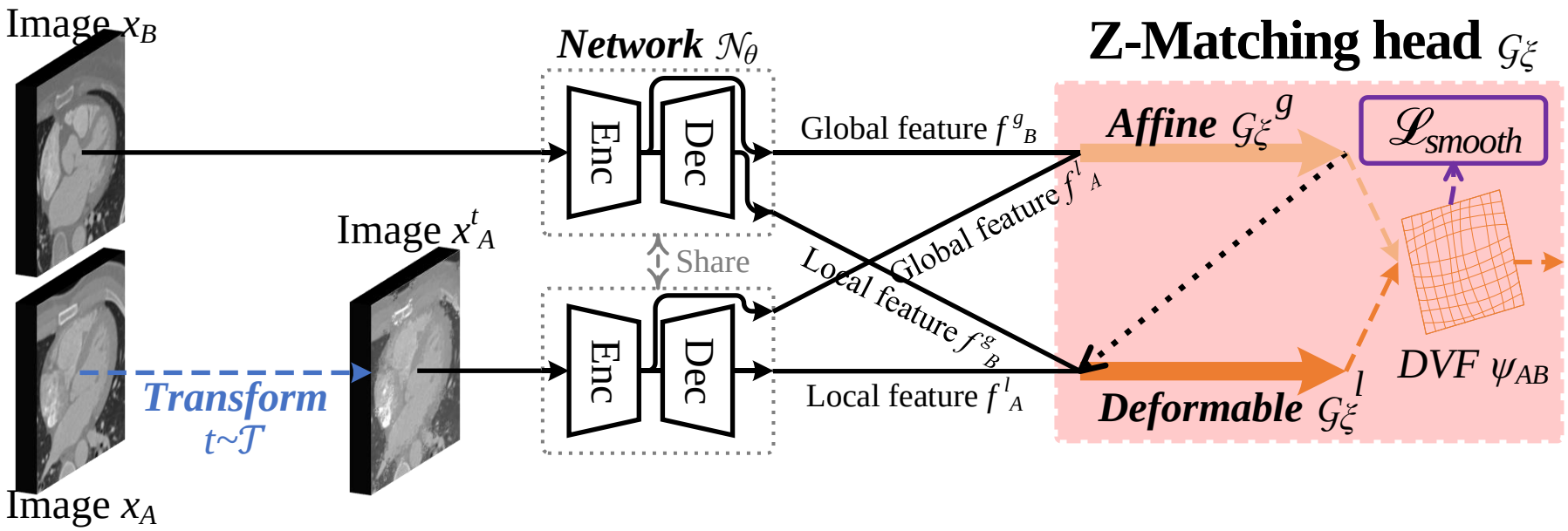
Geometric visual similarity learning



Feature extraction via two shared-weight networks

Methodology:

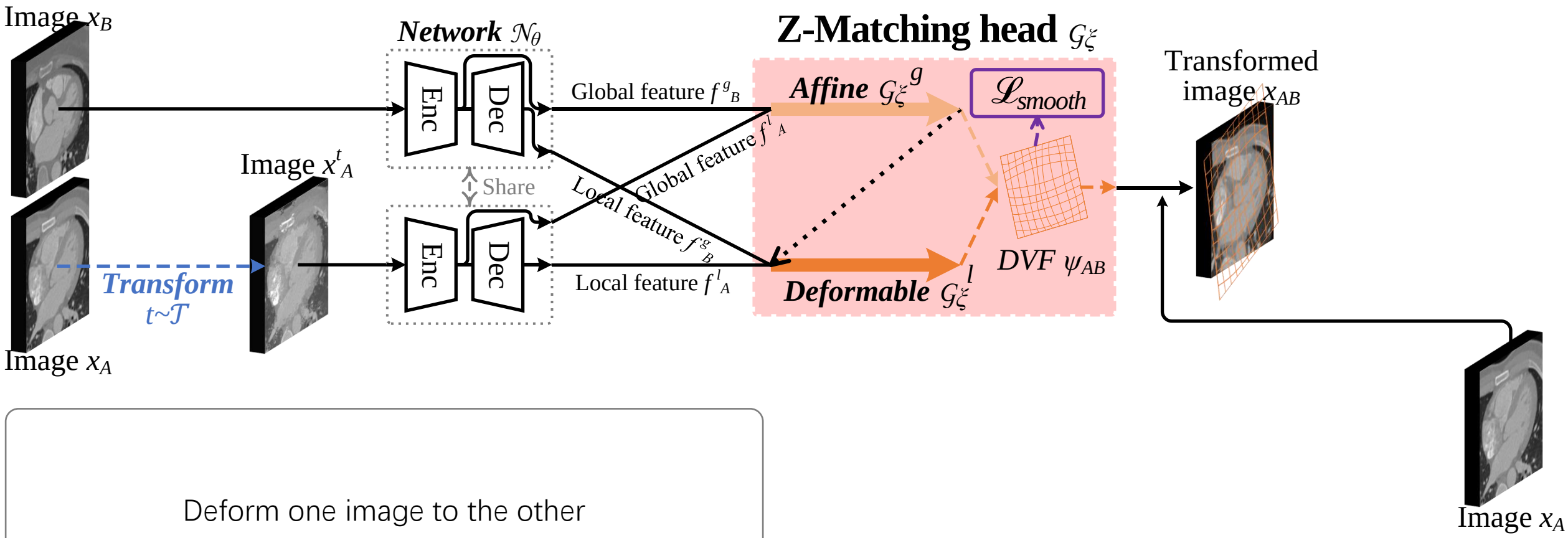
Geometric visual similarity learning



Predict correspondence

Methodology:

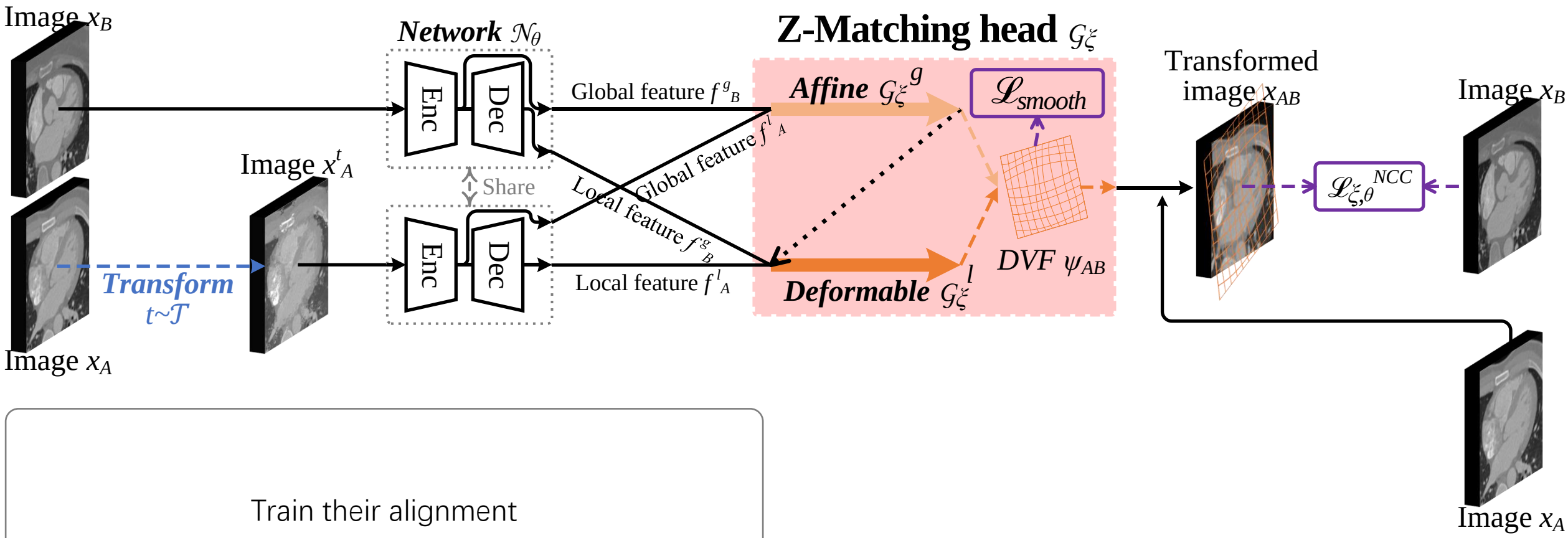
Geometric visual similarity learning



Deform one image to the other

Methodology:

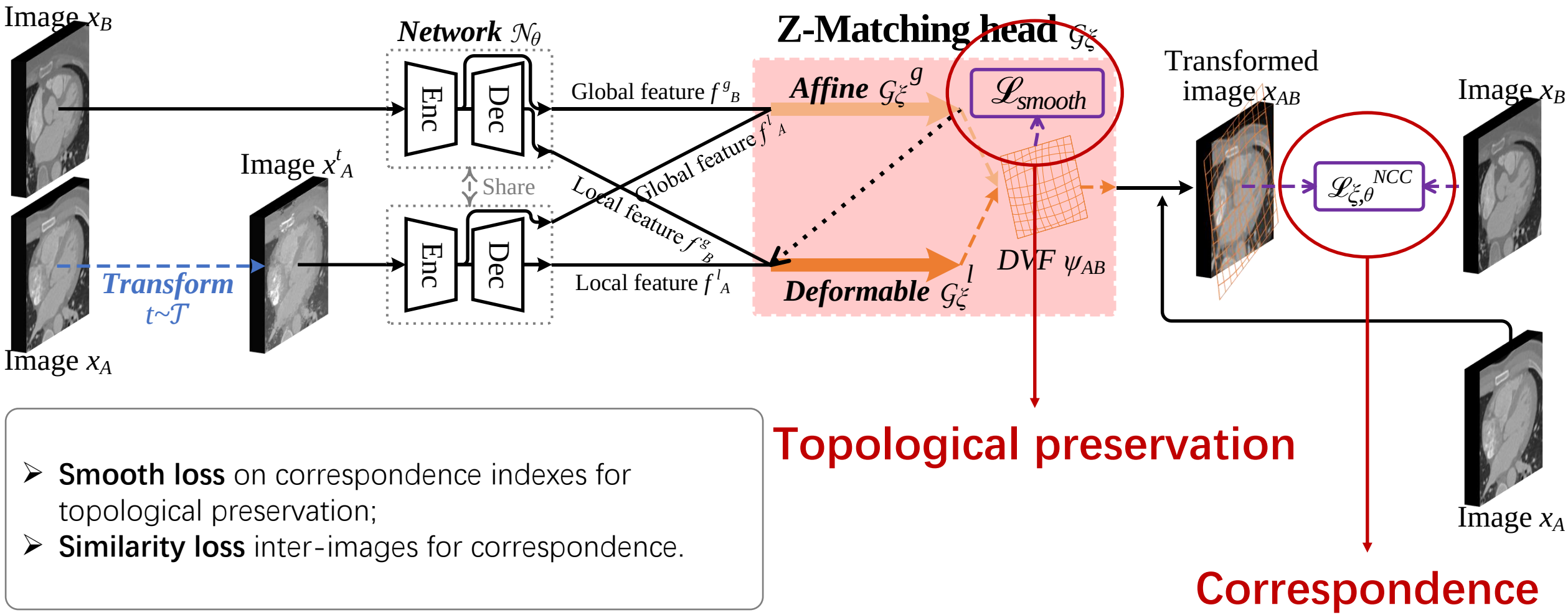
Geometric visual similarity learning



Train their alignment

Methodology:

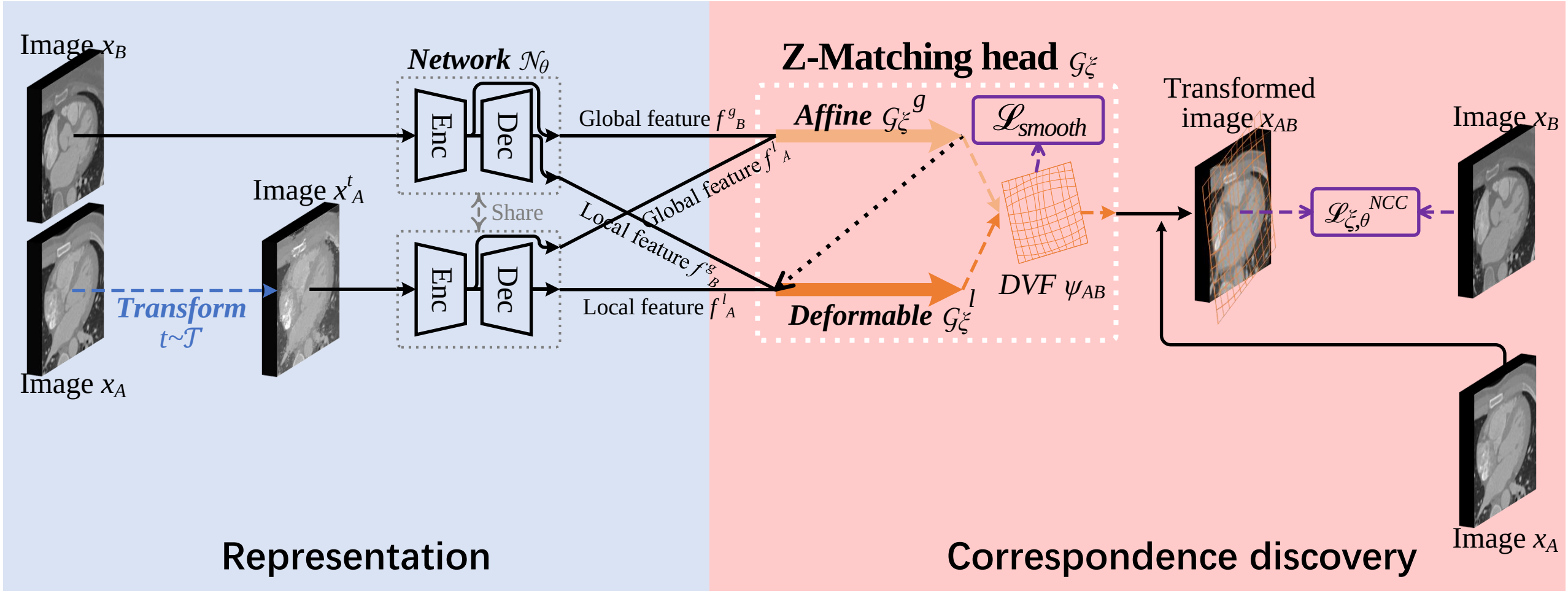
Geometric visual similarity learning



- **Smooth loss** on correspondence indexes for topological preservation;
- **Similarity loss** inter-images for correspondence.

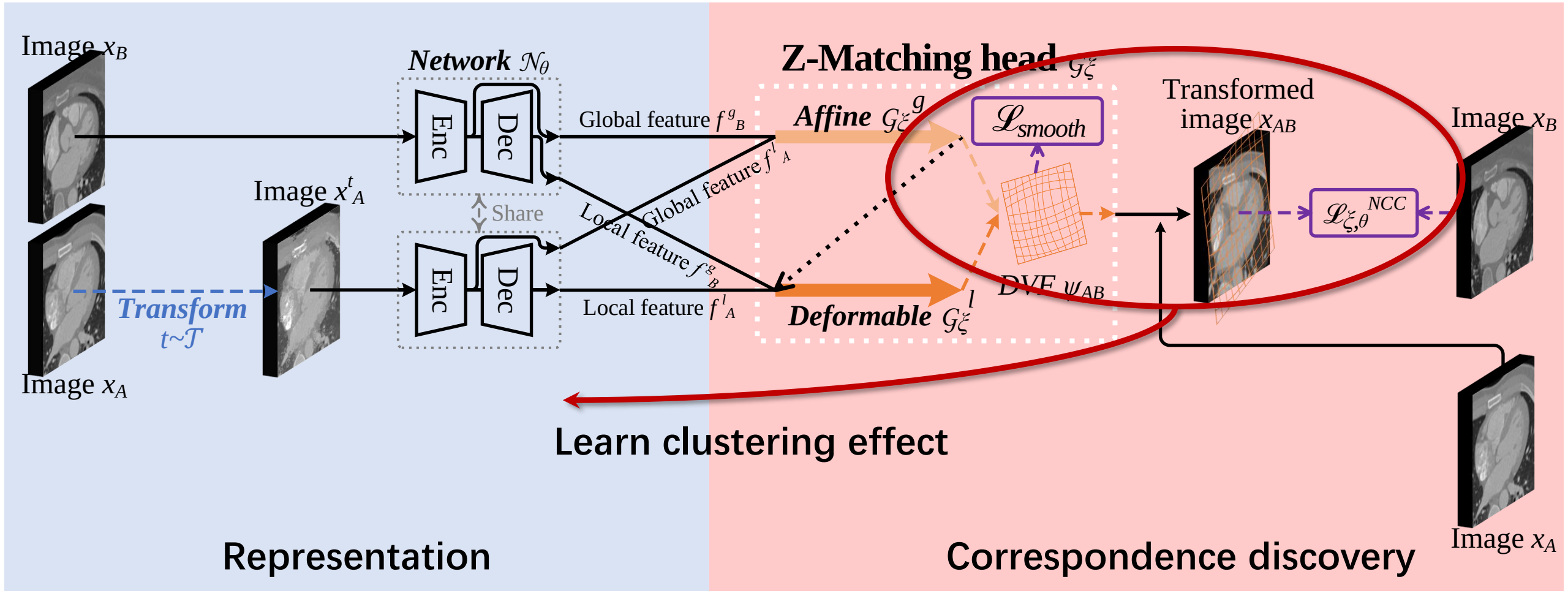
Methodology:

Geometric visual similarity learning



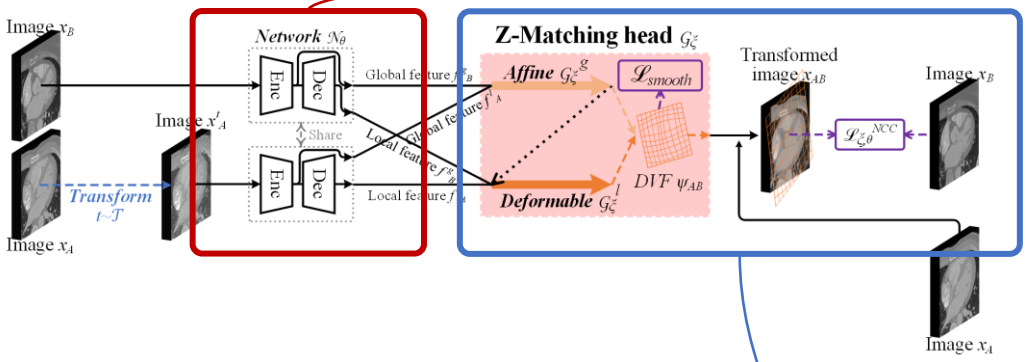
Methodology:

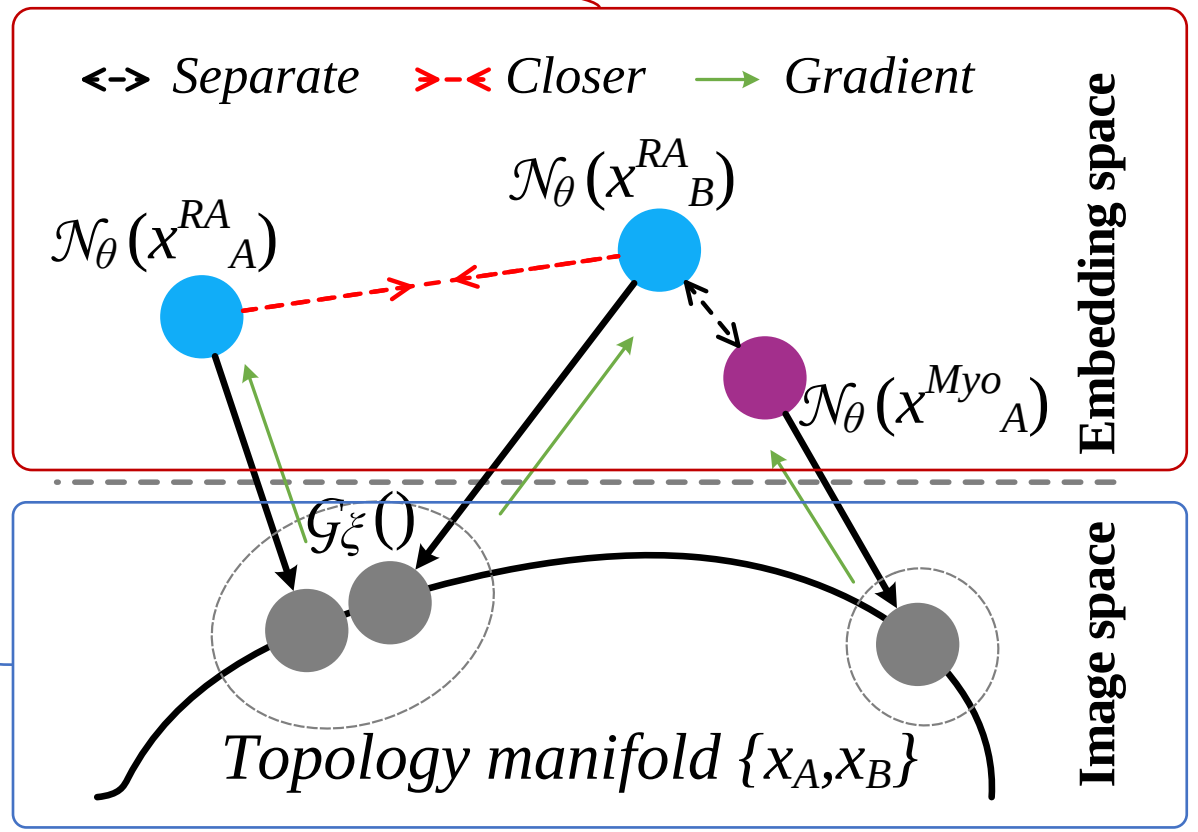
Geometric visual similarity learning



Methodology (Intuitions):

Geometric visual similarity learning

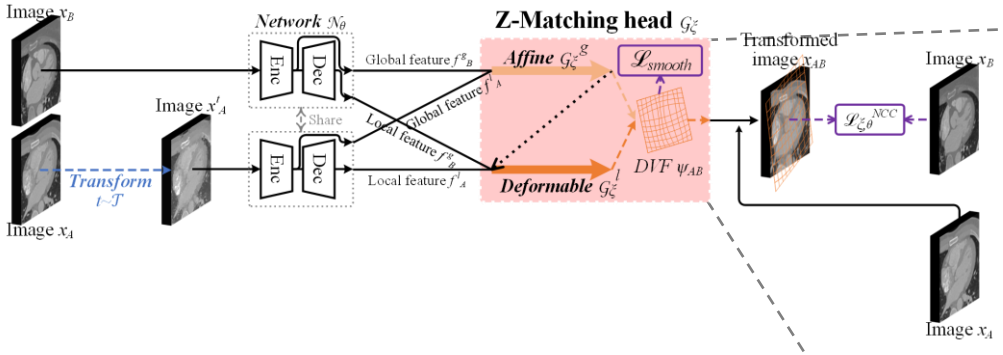




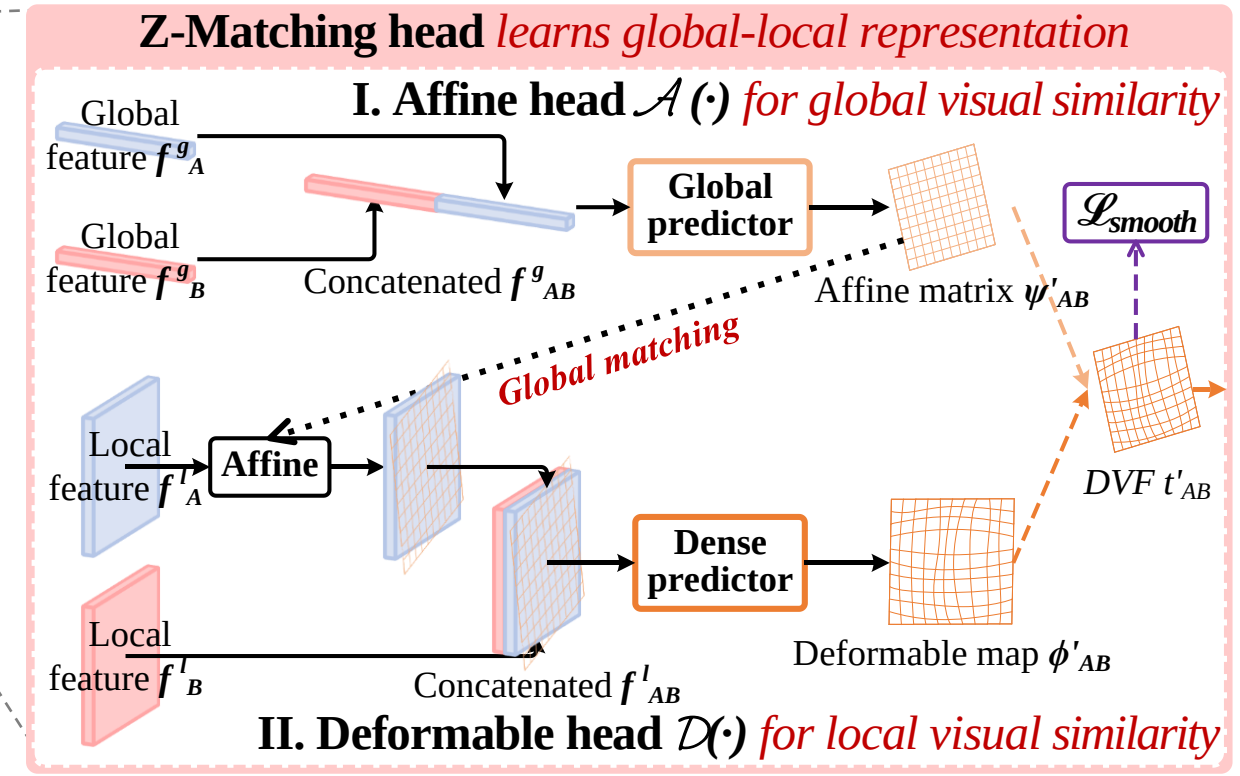
- Implicitly embed a topology manifold inner the images into the measurement process, and measure the similarity on this topology manifold.

Methodology:

Z-Matching head

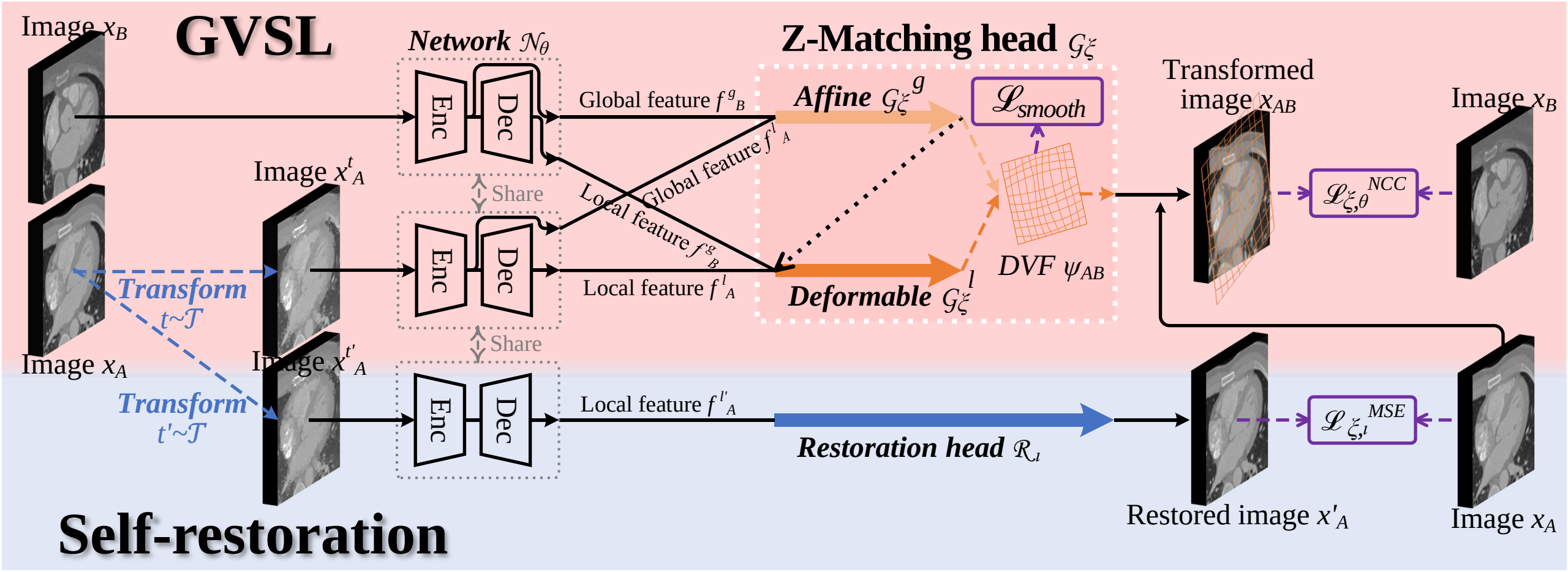


- **Affine head:** global visual similarity and alignment for global representation
- **Deformable head:** local visual similarity and alignment for dense representation



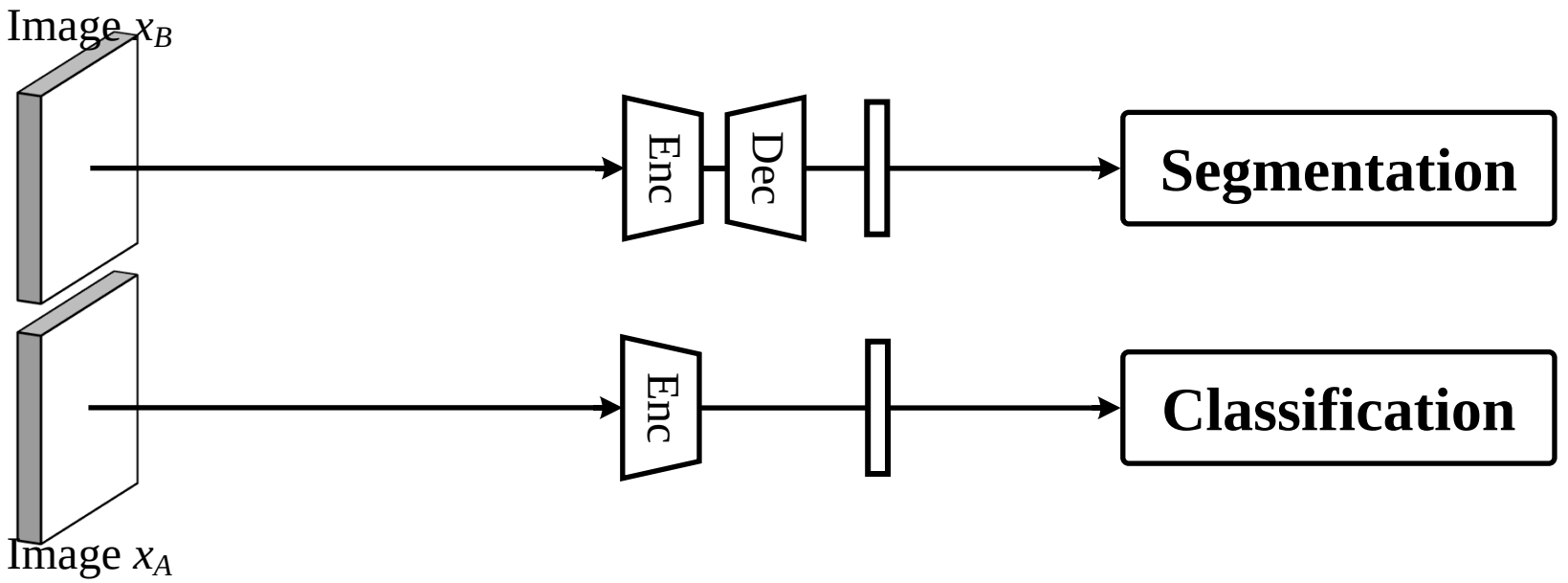
Methodology:

Self-restoration for warm-up

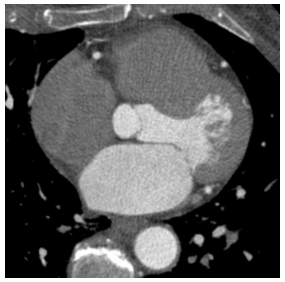


Experiment:

Evaluation tasks

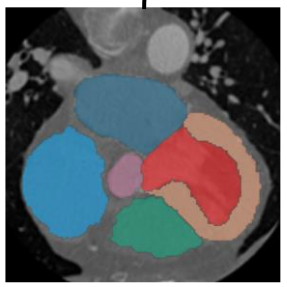


- Heart structures on CT (SHC)
- Coronary artery on CT (SAC)
- Brain tissues on MR (SBM)
- COVID-19 on CT (CCC)

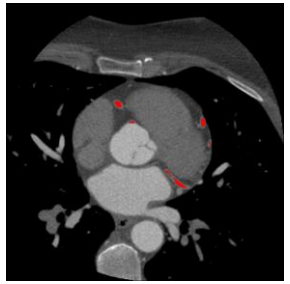


Pretrain dataset:
302 CCTA images

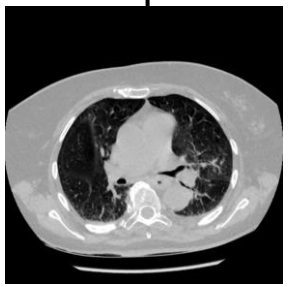
Inner-scene



SHC
-MMWHS
-15/5/40

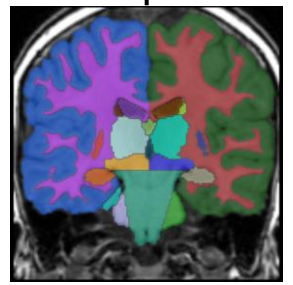


SAC
-ASOCA
-15/5/20



CCC
-STOIC
-1k/400/
600

Inter-scene



SBM
-CANDI
-40/20/43

Experiment:

Linear and fine-tuning evaluation

Pre-training	a) Linear: powerful representation				b) Fine-tuning: great transferring			
	$SHC_{DSC\%}$	$SAC_{DSC\%}$	$CCC_{AUC\%}$	$SBM_{DSC\%}$	$SHC_{DSC\%}$	$SAC_{DSC\%}$	$CCC_{AUC\%}$	$SBM_{DSC\%}$
	Inner scene			*Inter scene*	*Inner scene*			*Inter scene*
Scratch	21.9	10.0	52.7	56.4	87.8	80.4	74.4	89.7
Denosing [40]	31.4 (+9.5)	9.3 (−0.7)	57.9 (+5.2)	28.3 (−28.1)	90.3 (+2.5)	80.5 (+0.1)	75.6 (+1.2)	89.7
In-painting [30]	32.3 (+10.4)	5.9 (−4.1)	57.1 (+4.4)	25.0 (−31.4)	90.4 (+2.6)	80.3 (−0.1)	79.9 (+5.5)	89.9 (+0.2)
Models Genesis [48]	47.4 (+25.5)	22.5 (+12.5)	60.4 (+7.7)	44.9 (−11.5)	90.3 (+2.5)	79.9 (−0.5)	80.7 (+6.3)	89.4 (−0.3)
Rotation [23]	56.1 (+34.2)	21.9 (+11.9)	**62.1** (+9.4)	54.1 (−2.3)	90.6 (+2.8)	81.1 (+0.7)	77.1 (+2.7)	89.6 (−0.1)
DeepCluster [2]	55.9 (+34.0)	4.4 (−5.6)	57.9 (+5.2)	67.5 (+11.1)	85.4 (−2.4)	80.5 (+0.1)	59.9 (−14.5)	89.1 (−0.6)
SimSiam [4]	56.5 (+34.6)	9.7 (−0.3)	61.0 (+8.3)	66.2 (+9.8)	87.5 (−0.3)	80.1 (−0.3)	73.6 (−0.8)	89.8 (+0.1)
BYOL [7]	46.9 (+25.0)	8.6 (−1.4)	53.7 (+1.0)	52.7 (−3.7)	88.6 (+0.8)	80.7 (+0.3)	76.5 (+2.1)	89.5 (−0.2)
SimCLR [3]	48.7 (+26.8)	15.5 (+5.5)	61.3 (+8.6)	58.7 (+2.3)	86.9 (−0.9)	79.9 (−0.5)	74.3 (−0.1)	89.3 (−0.4)
w/o Z-Matching	49.1 (+27.2)	21.1 (+11.1)	55.8 (+3.4)	45.1 (−11.3)	88.3 (+0.5)	81.2 (+0.8)	81.3 (+6.9)	89.7
w/o Fundament	45.3 (+23.4)	0.0 (−10.0)	58.8 (+6.4)	48.5 (−7.9)	87.0 (−0.8)	79.5 (−0.9)	76.6 (+2.2)	89.0 (−0.7)
w/o Affine head	57.7 (+35.8)	17.9 (+7.9)	57.6 (+4.9)	53.4 (−3.0)	89.4 (+1.6)	**82.3** (+1.9)	79.8 (+5.4)	89.8 (+0.1)
Our GVSL (Whole)	**68.4** (+46.5)	**28.7** (+18.7)	60.8 (+8.1)	**79.9** (+23.5)	**91.2** (+3.4)	81.3 (+0.9)	**82.2** (+7.8)	**90.0** (+0.3)

- Powerful inner-scene transferring for both large and small structures

Experiment:

Linear and fine-tuning evaluation

Pre-training	a) Linear: powerful representation				b) Fine-tuning: great transferring			
	$SHC_{DSC\%}$	$SAC_{DSC\%}$	$CCC_{AUC\%}$	$SBM_{DSC\%}$	$SHC_{DSC\%}$	$SAC_{DSC\%}$	$CCC_{AUC\%}$	$SBM_{DSC\%}$
	Inner scene			*Inter scene*	*Inner scene*			*Inter scene*
Scratch	21.9	10.0	52.7	56.4	87.8	80.4	74.4	89.7
Denosing [40]	31.4 (+9.5)	9.3 (−0.7)	57.9 (+5.2)	28.3 (−28.1)	90.3 (+2.5)	80.5 (+0.1)	75.6 (+1.2)	89.7
In-painting [30]	32.3 (+10.4)	5.9 (−4.1)	57.1 (+4.4)	25.0 (−31.4)	90.4 (+2.6)	80.3 (−0.1)	79.9 (+5.5)	89.9 (+0.2)
Models Genesis [48]	47.4 (+25.5)	22.5 (+12.5)	60.4 (+7.7)	44.9 (−11.5)	90.3 (+2.5)	79.9 (−0.5)	80.7 (+6.3)	89.4 (−0.3)
Rotation [23]	56.1 (+34.2)	21.9 (+11.9)	**62.1** (+9.4)	54.1 (−2.3)	90.6 (+2.8)	81.1 (+0.7)	77.1 (+2.7)	89.6 (−0.1)
DeepCluster [2]	55.9 (+34.0)	4.4 (−5.6)	57.9 (+5.2)	67.5 (+11.1)	85.4 (−2.4)	80.5 (+0.1)	59.9 (−14.5)	89.1 (−0.6)
SimSiam [4]	56.5 (+34.6)	9.7 (−0.3)	61.0 (+8.3)	66.2 (+9.8)	87.5 (−0.3)	80.1 (−0.3)	73.6 (−0.8)	89.8 (+0.1)
BYOL [7]	46.9 (+25.0)	8.6 (−1.4)	53.7 (+1.0)	52.7 (−3.7)	88.6 (+0.8)	80.7 (+0.3)	76.5 (+2.1)	89.5 (−0.2)
SimCLR [3]	48.7 (+26.8)	15.5 (+5.5)	61.3 (+8.6)	58.7 (+2.3)	86.9 (−0.9)	79.9 (−0.5)	74.3 (−0.1)	89.3 (−0.4)
w/o Z-Matching	49.1 (+27.2)	21.1 (+11.1)	55.8 (+3.4)	45.1 (−11.3)	88.3 (+0.5)	81.2 (+0.8)	81.3 (+6.9)	89.7
w/o Fundament	45.3 (+23.4)	0.0 (−10.0)	58.8 (+6.4)	48.5 (−7.9)	87.0 (−0.8)	79.5 (−0.9)	76.6 (+2.2)	89.0 (−0.7)
w/o Affine head	57.7 (+35.8)	17.9 (+7.9)	57.6 (+4.9)	53.4 (−3.0)	89.4 (+1.6)	**82.3** (+1.9)	79.8 (+5.4)	89.8 (+0.1)
Our GVSL (Whole)	**68.4** (+46.5)	**28.7** (+18.7)	60.8 (+8.1)	**79.9** (+23.5)	**91.2** (+3.4)	81.3 (+0.9)	**82.2** (+7.8)	**90.0** (+0.3)

- Effective inter-scene transferring, but is not significant in fine-tuning

Experiment:

Linear and fine-tuning evaluation

Dense

Pre-training	a) Linear: powerful representation				b) Fine-tuning: great transferring			
	$SHC_{DSC\%}$	$SAC_{DSC\%}$	$CCC_{AUC\%}$	$SBM_{DSC\%}$	$SHC_{DSC\%}$	$SAC_{DSC\%}$	$CCC_{AUC\%}$	$SBM_{DSC\%}$
		Inner scene		*Inter scene*		*Inner scene*		*Inter scene*
Scratch	21.9	10.0	52.7	56.4	87.8	80.4	74.4	89.7
Denosing [40]	31.4 (+9.5)	9.3 (−0.7)	57.9 (+5.2)	28.3 (−28.1)	90.3 (+2.5)	80.5 (+0.1)	75.6 (+1.2)	89.7
In-painting [30]	32.3 (+10.4)	5.9 (−4.1)	57.1 (+4.4)	25.0 (−31.4)	90.4 (+2.6)	80.3 (−0.1)	79.9 (+5.5)	89.9 (+0.2)
Models Genesis [48]	47.4 (+25.5)	22.5 (+12.5)	60.4 (+7.7)	44.9 (−11.5)	90.3 (+2.5)	79.9 (−0.5)	80.7 (+6.3)	89.4 (−0.3)
Rotation [23]	56.1 (+34.2)	21.9 (+11.9)	**62.1** (+9.4)	54.1 (−2.3)	90.6 (+2.8)	81.1 (+0.7)	77.1 (+2.7)	89.6 (−0.1)
DeepCluster [2]	55.9 (+34.0)	4.4 (−5.6)	57.9 (+5.2)	67.5 (+11.1)	85.4 (−2.4)	80.5 (+0.1)	59.9 (−14.5)	89.1 (−0.6)
SimSiam [4]	56.5 (+34.6)	9.7 (−0.3)	61.0 (+8.3)	66.2 (+9.8)	87.5 (−0.3)	80.1 (−0.3)	73.6 (−0.8)	89.8 (+0.1)
BYOL [7]	46.9 (+25.0)	8.6 (−1.4)	53.7 (+1.0)	52.7 (−3.7)	88.6 (+0.8)	80.7 (+0.3)	76.5 (+2.1)	89.5 (−0.2)
SimCLR [3]	48.7 (+26.8)	15.5 (+5.5)	61.3 (+8.6)	58.7 (+2.3)	86.9 (−0.9)	79.9 (−0.5)	74.3 (−0.1)	89.3 (−0.4)
w/o Z-Matching	49.1 (+27.2)	21.1 (+11.1)	55.8 (+3.4)	45.1 (−11.3)	88.3 (+0.5)	81.2 (+0.8)	81.3 (+6.9)	89.7
w/o Fundament	45.3 (+23.4)	0.0 (−10.0)	58.8 (+6.4)	48.5 (−7.9)	87.0 (−0.8)	79.5 (−0.9)	76.6 (+2.2)	89.0 (−0.7)
w/o Affine head	57.7 (+35.8)	17.9 (+7.9)	57.6 (+4.9)	53.4 (−3.0)	89.4 (+1.6)	**82.3** (+1.9)	79.8 (+5.4)	89.8 (+0.1)
Our GVSL (Whole)	**68.4** (+46.5)	**28.7** (+18.7)	60.8 (+8.1)	**79.9** (+23.5)	**91.2** (+3.4)	81.3 (+0.9)	**82.2** (+7.8)	**90.0** (+0.3)

Global

- Superiority in global and dense prediction tasks

Experiment:

Ablation study

Pre-training	a) Linear: powerful representation				b) Fine-tuning: great transferring			
	$SHC_{DSC\%}$	$SAC_{DSC\%}$	$CCC_{AUC\%}$	$SBM_{DSC\%}$	$SHC_{DSC\%}$	$SAC_{DSC\%}$	$CCC_{AUC\%}$	$SBM_{DSC\%}$
	Inner scene			*Inter scene*	*Inner scene*			*Inter scene*
Scratch	21.9	10.0	52.7	56.4	87.8	80.4	74.4	89.7
Denosing [40]	31.4 (+9.5)	9.3 (−0.7)	57.9 (+5.2)	28.3 (−28.1)	90.3 (+2.5)	80.5 (+0.1)	75.6 (+1.2)	89.7
In-painting [30]	32.3 (+10.4)	5.9 (−4.1)	57.1 (+4.4)	25.0 (−31.4)	90.4 (+2.6)	80.3 (−0.1)	79.9 (+5.5)	89.9 (+0.2)
Models Genesis [48]	47.4 (+25.5)	22.5 (+12.5)	60.4 (+7.7)	44.9 (−11.5)	90.3 (+2.5)	79.9 (−0.5)	80.7 (+6.3)	89.4 (−0.3)
Rotation [23]	56.1 (+34.2)	21.9 (+11.9)	**62.1** (+9.4)	54.1 (−2.3)	90.6 (+2.8)	81.1 (+0.7)	77.1 (+2.7)	89.6 (−0.1)
DeepCluster [2]	55.9 (+34.0)	4.4 (−5.6)	57.9 (+5.2)	67.5 (+11.1)	85.4 (−2.4)	80.5 (+0.1)	59.9 (−14.5)	89.1 (−0.6)
SimSiam [4]	56.5 (+34.6)	9.7 (−0.3)	61.0 (+8.3)	66.2 (+9.8)	87.5 (−0.3)	80.1 (−0.3)	73.6 (−0.8)	89.8 (+0.1)
BYOL [7]	46.9 (+25.0)	8.6 (−1.4)	53.7 (+1.0)	52.7 (−3.7)	88.6 (+0.8)	80.7 (+0.3)	76.5 (+2.1)	89.5 (−0.2)
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w/o Z-Matching	49.1 (+27.2)	21.1 (+11.1)	55.8 (+3.4)	45.1 (−11.3)	88.3 (+0.5)	81.2 (+0.8)	81.3 (+6.9)	89.7
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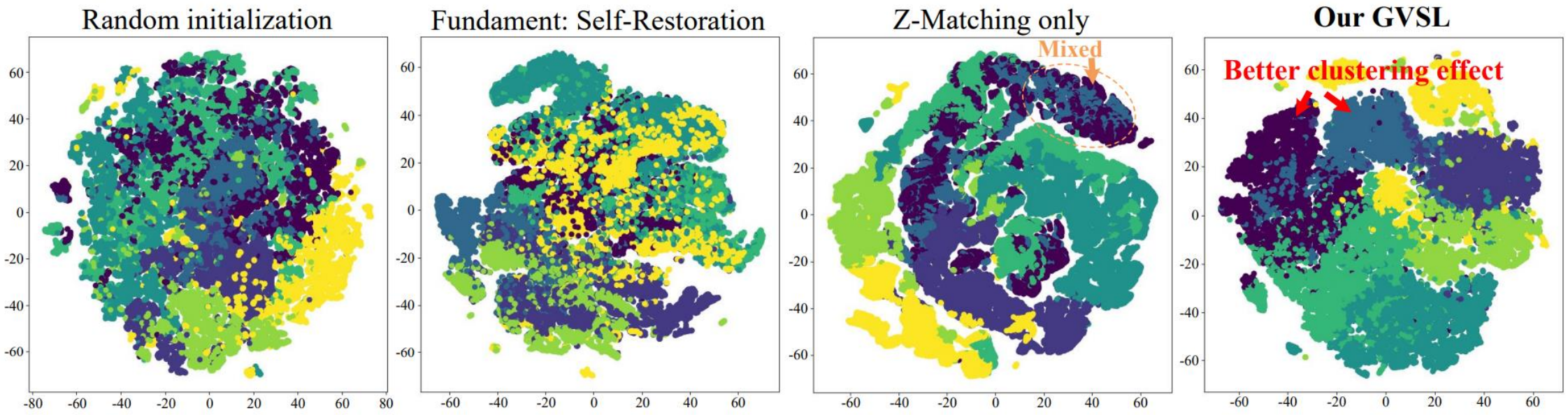
w/o Affine head	57.7 (+35.8)	17.9 (+7.9)	57.6 (+4.9)	53.4 (−3.0)	89.4 (+1.6)	**82.3** (+1.9)	79.8 (+5.4)	89.8 (+0.1)
Our GVSL (Whole)	**68.4** (+46.5)	**28.7** (+18.7)	60.8 (+8.1)	**79.9** (+23.5)	**91.2** (+3.4)	81.3 (+0.9)	**82.2** (+7.8)	**90.0** (+0.3)

- When **only learning the GM** (Z-Matching), its initial weak representability makes the pre-trained model have inefficient optimization and brings poor representation
- When **adding the fundamental task**, our GVSL has better performance than the single two sub-pretext tasks on all four downstream tasks.
- When **removing the Affine head** in the Z-Matching head, it reduces 3.2% and 2.4% AUC in the linear and fine-tuning evaluations of CCC task due to the lack of global representation learning.

Experiment:

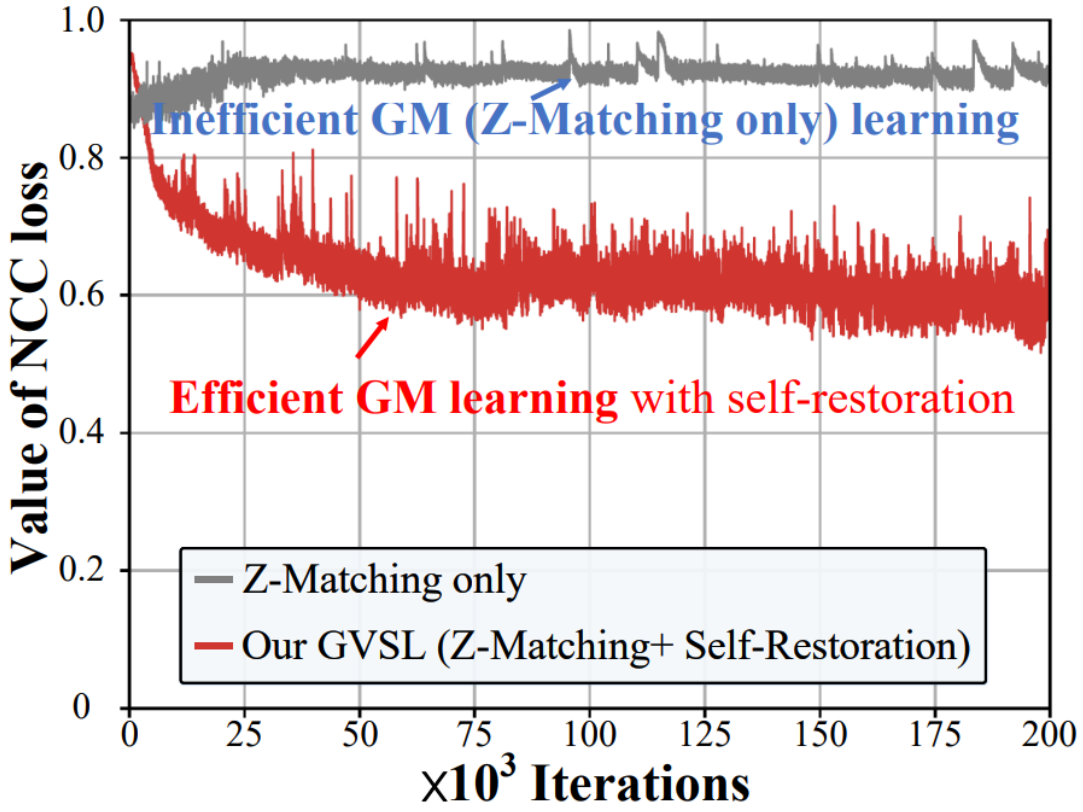
Ablation study



- Pre-trained models in the SHC task demonstrate our GVSL's promotion for the clustering effect.

Experiment:

Ablation study



- The self-restoration learns a basic representation for visual semantic regions, thus driving the learning of inter-image similarity in our GM.

Discussion and conclusion

- **Conclusion of method:** Geometric Visual Similarity Learning based on the topological invariance of 3D medical images is a powerful prior for the representation pre-training of inter-image similarity;
- **Future work:** Expand the learning of inter-image similarity to some images without topological invariance, i.e., whole slide imaging.

Discussion and conclusion

何宇霆

Thanks, Q&A

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